

# INCLUSIVE DIGITAL MAKER FUTURES FOR CHILDREN VIA PHYSICAL COMPUTING

<https://aka.ms/idmf24>

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# WORKSHOP GOALS

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- Facilitate discussions about inclusive digital making for children using programmable micro-controllers
- Explore the benefits and challenges of inclusive digital making
- Discuss open questions and future directions for the field

# OVERVIEW

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- 9:00 – 9:30 Introduction
- 9:30 – 10:30 MicroCode presentation, working session
- 10:30 – 11:00 BREAK
- 11:00 – 12:30 talks
- 12:30 – 13:30 LUNCH
- 13:30 – 15:00 talks
- 15:00 – 15:30 BREAK
- 15:30 – 17:00 a surprise...
- 17:00 – 17:30 SUM UP

# INTRODUCTIONS

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- Workshop organizers
- Attendees
  
- Name
- Institution, Country
- Your interests, briefly

# *CONVEYING PHYSICAL COMPUTING TO NEW AUDIENCES WITH MICROCODE*

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THOMAS BALL, MICROSOFT RESEARCH

JUDITH BISHOP, STELLENBOSCH UNIVERSITY

# MICRO:BIT EDUCATIONAL FOUNDATION

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- <https://microbit.org>
  - "inspire every child to **create** their best digital future"
  - "**reducing barriers of access**, for children living in different social and economic contexts around the world"
- Over 9 million micro:bits distributed to date
  - But few to developing countries
  - Main programming environments are web-based (computers)

# WORLD STATS

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As of 2020, 40% of digital learning platforms were accessed via personal computers.

Global smartphone penetration 2023  
69% (Statista)

54% of the global population now owns a smartphone (GSMA 2023)

Cellphone penetration in Sub-Saharan Africa is 55 percent as of late 2023 (Statista)

World-wide computers at home 47% in 2019 (Statista) – in Africa **7%**

Percentage of USA Households With At Least One Computer – 94.6% (2024)  
[timeline\\_cir](#)

44 million students have learned with micro:bit  
9 million micro:bits have been distributed (Micro:bit Foundation)

# NEW AUDIENCES

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- Younger children (6-10)
- Parents
- New teachers into STEM
- Older people



# WHAT THEY WANT

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- Young children things that move and excite
- Parents instructions, kit mustn't break
- Teachers be in control, low cost factor
- Older people relate to what they already know



# CHALLENGES

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1. Failure modes not understood
2. Instructions so far only online
3. Where to go for help

Max (7) uses a Robot



# MICROCODE

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- Goals:
  - bring the joy of creating to teachers and students lacking access to computers, internet and power
  - bring the micro:bit experience to earlier ages
- Give legs to the MEF's goal of reducing barriers of access
- Breaks assumptions of Literacy and Arithmetic (adding numbers, fingers)

# MICROCODE: [HTTPS://AKA.MS/MICROCODE](https://aka.ms/microcode)

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- MicroCode is a MakeCode Arcade app that runs on micro:bit V2
- Leverages **four** commercially available Arcade shields for the V2
- Open source

<https://github.com/microsoft/microcode>



# PLANS

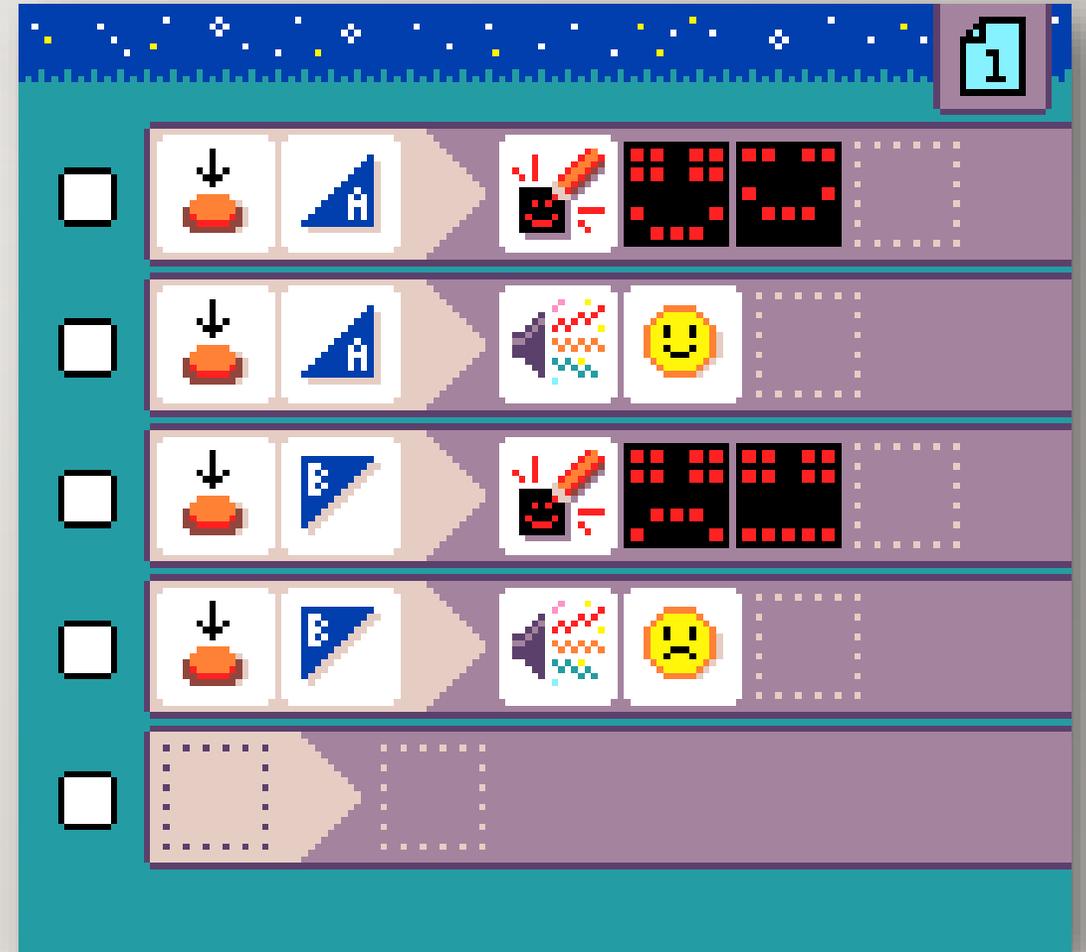
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- A community forum for assistance
- A user guide and a free book
- Roll out to youth groups (Church, Cubs), old age homes and power-deprived schools
- Penetration into under-developed countries

# MICROCODE VALUE PROPOSITION

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- **Fun and creative**
- **Simple and live**
  - icons first (text second)
  - cursor-based navigation
  - (very) accessible
  - instant micro:bit update



# MICROCODE: CONCEPTS

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## Reactive systems

- Inputs
- Outputs
- Events
- Actions
- Timers

## Control flow

- If-Then (When-Do)
- Switching context (page)
- Sequencing
- Iteration

## Math

- Variables
- Addition
- Equality

# ANALYSES TO DATE

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- MicroCode trials in schools in the UK (see IDC paper)
- Of the 87 MakeCode quick projects for the micro:bit on the MEF web site
  - 28/43 Beginner, 11/29 Intermediate, 5/15 Advanced projects
- Teaching with MicroCode
  - one focused on micro:bit, the other on robots

# CURSOR-BASED EDITING

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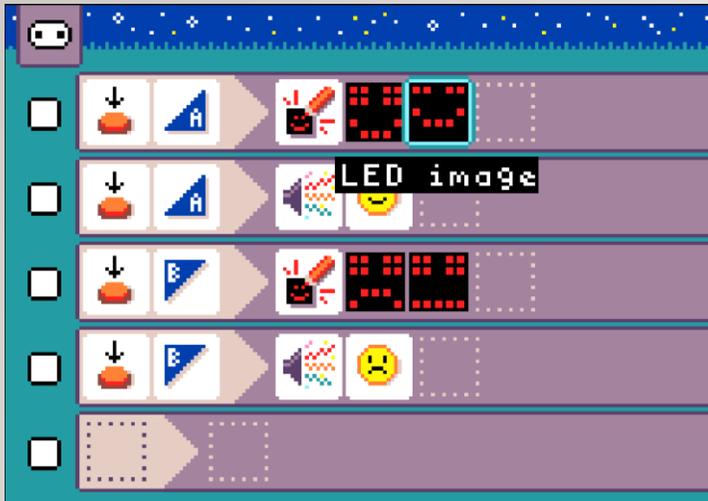


Action	Shield
Move cursor	Direction pad
Select item	A button
Go back	B button

# CURSOR PRACTICE

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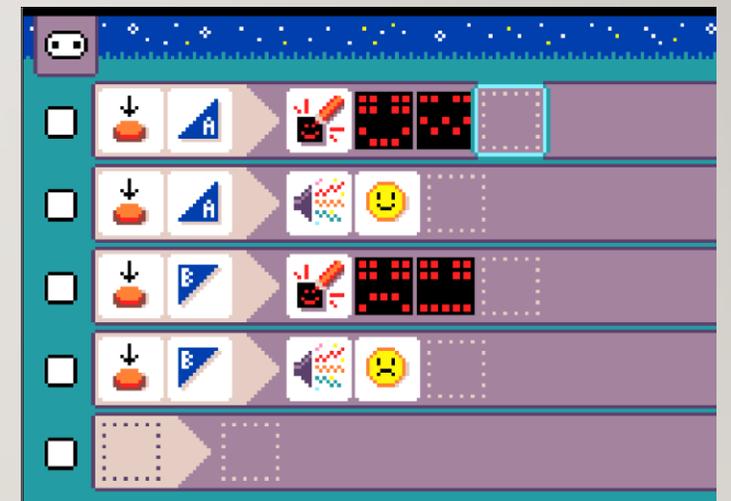
Move to an LED image and select



Change the LED image



Dismiss LED image editor



Select to toggle LED

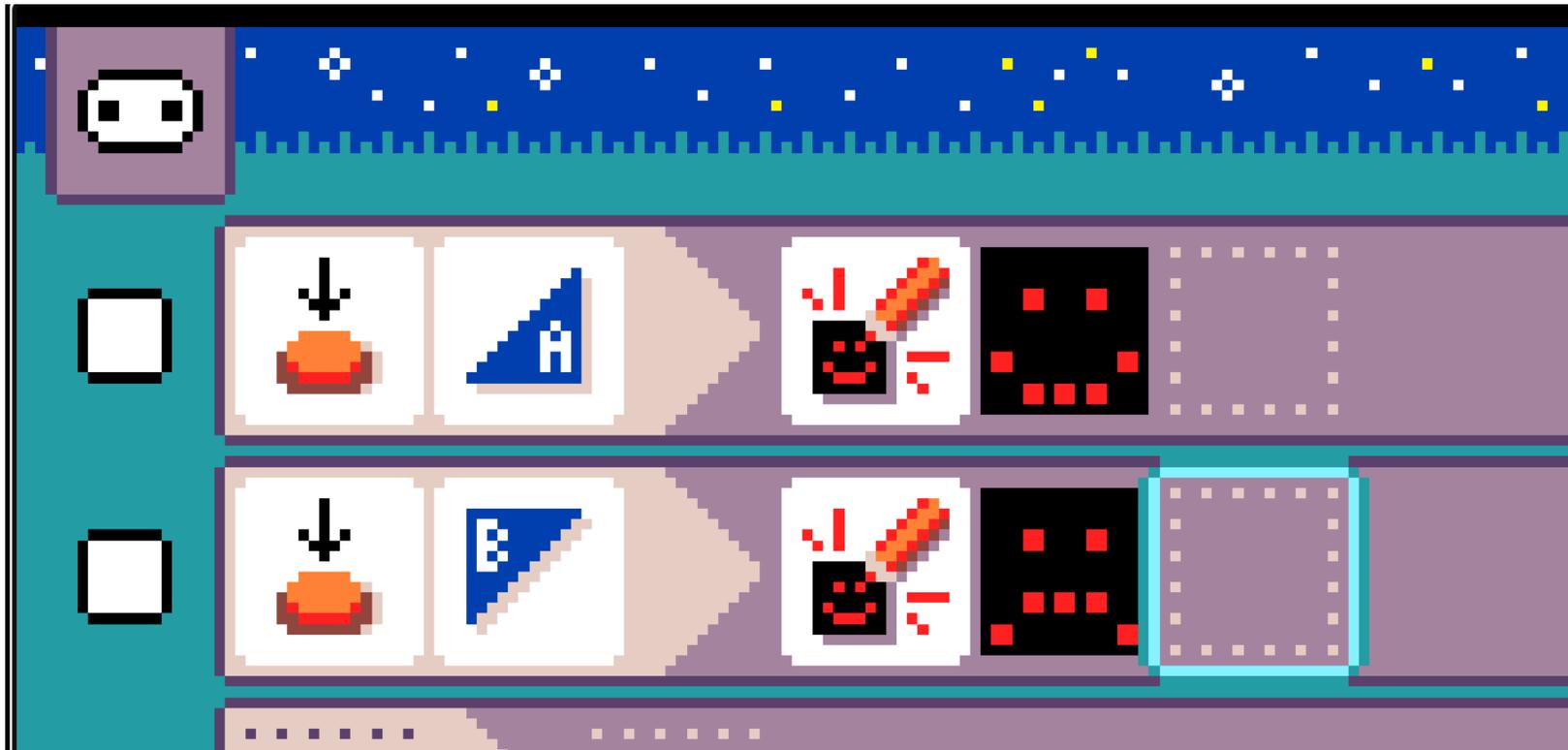


# “Space Out”!

Press Space (or A button) to create your first rule...



Create second rule for micro:bit B button





# WHEN ...



 press
 release
 accelerometer
 sound
 temperature
 light sensor
 radio receiver
 start page
 timer
   variable

# DO... A COMMAND OR ACTION

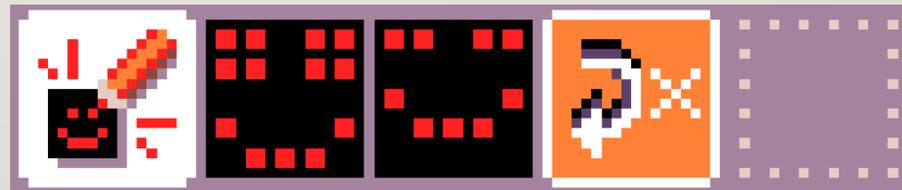
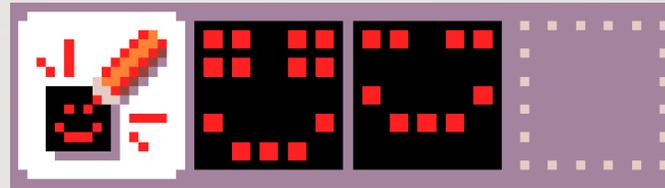
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# SEQUENCING AND REPETITION

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- Sequence of LED images yields an animation
- Arrow tile to repeat
  - Constant # of times
  - Forever (if no value)
- Sequencing/repeat also for
  - sounds
  - music

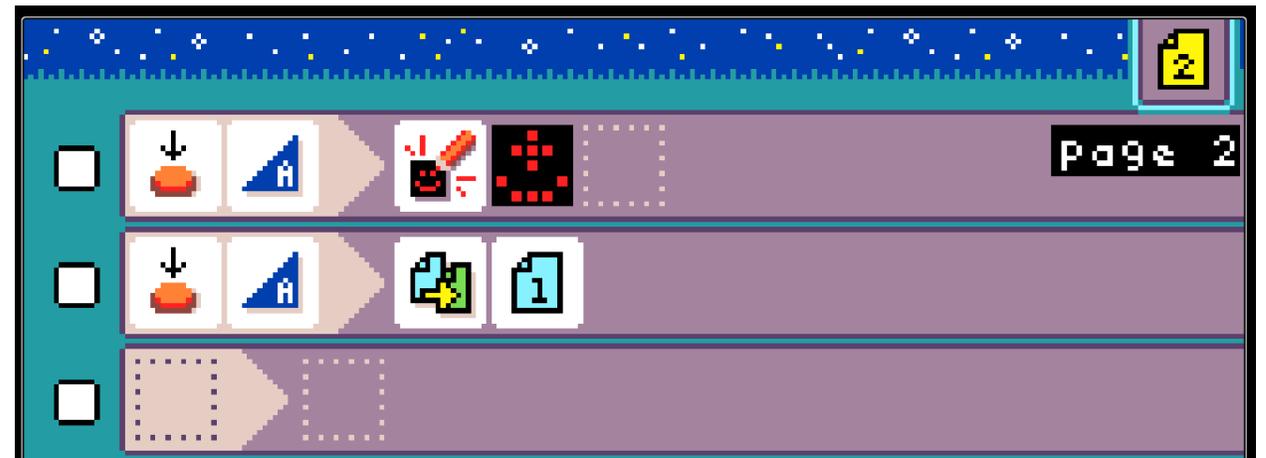


# Question

- Can you program the micro:bit to alternately
  - display smiley face on press of A button
  - display sad face on press of A button
- Hint
  - Use switch page command



# One button, two pages!



# Rock, Paper, Scissors



# Step Counter

A Scratch script for a step counter. The script is set on slide 1 and consists of four empty event blocks followed by four code blocks:

- Code Block 1:** When green flag clicked, set the **step** variable to 0, then add 1 to the **step** variable.
- Code Block 2:** When the **step** variable reaches 4, play a **fireworks** sound.
- Code Block 3:** When the **step** variable reaches 4, say **Great!** for 2 seconds.
- Code Block 4:** When the **step** variable reaches 4, say **Great!** for 2 seconds.

# Chuck-a-Duck

The image shows a Scratch script editor with a dark blue starry background and a teal border. A document icon with the number '1' is in the top right corner. The script area contains five rows of code blocks, each preceded by a checkbox:

- Row 1:  A sequence of four blocks: a blue robot icon, a blue square with a yellow center and blue waves, a red rocket icon, and a black square with a red dot.
- Row 2:  A sequence of four blocks: a blue robot icon, a blue square with a yellow center and blue waves, a blue Wi-Fi icon with a yellow arrow pointing up, and a white square with a yellow square.
- Row 3:  A sequence of six blocks: a blue Wi-Fi icon with a yellow arrow pointing down, an equals sign, a white square with a yellow square, a brown arrow block, a red rocket icon, and a black square with a red grid.
- Row 4:  A sequence of six blocks: a blue Wi-Fi icon with a yellow arrow pointing down, an equals sign, a white square with a yellow square, a brown arrow block, a blue and red starburst icon, and a yellow smiley face with blue waves.
- Row 5:  A sequence of two blocks: a brown arrow block and a white square with a yellow square.



# Finishing Up

1. Dinner: 7pm @ Moodz
2. Jacdac: if you need them for your research, keep 2 modules + 2 cables
3. Slides
4. MicroCode forum???
5. Joe Finney
  1. Micro:bit Education Foundation + Academia! Reach out to Joe!
  2. Thanks!!!