

THOMAS VIDICK

CALIFORNIA INSTITUTE OF TECHNOLOGY

JOINT WORK WITH

ITAI ARAD (TECHNION), ZEPH LANDAU AND UMESH VAZIRANI (UC BERKELEY)

Local Hamiltonians

n-qubit 1D local Hamiltonian $H = h_1 + \cdots + h_{n-1}$

$$h_i \ge 0,$$

$$||h_i|| \le 1$$

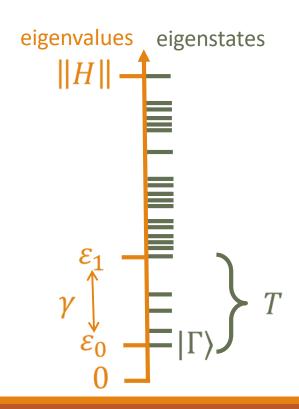


Ex: Heisenberg model, AKLT model, etc.

Ground state $|\Gamma\rangle$ has energy $\varepsilon_0 = \langle \Gamma | H | \Gamma \rangle$

Low-energy space $T=\mathrm{H}_{|[\varepsilon_0,\varepsilon_1]}$, $\varepsilon_1=\varepsilon_0+\gamma$

Can we "map out" T?

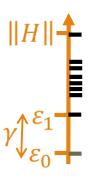


Low-lying states of local Hamiltonians

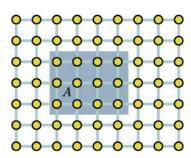
n-qubit Local Hamiltonian $H = h_1 + \cdots + h_{n-1}$

- ullet [Kitaev,Gottesman-Irani] Finding T is QMA-hard
- → no efficient description in general (even for 1D, even TI)





[Hastings] Gapped 1D systems satisfy area law

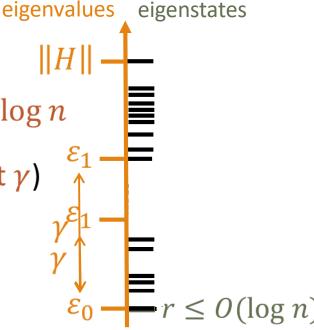


- [Landau-Vazirani-V.] unique g.s. \rightarrow algorithm in time poly $(n, 2^{2^{\gamma-1}})$
- [Chubb-Flammia] extension to ground space with log. degeneracy

Low-lying states of local Hamiltonians

n-qubit Local Hamiltonian $H=h_1+\cdots+h_{n-1}$ Low-energy space $T=H_{|[\epsilon_0,\epsilon_1]}$ is poly-size subspace of 2^n -dim $\mathcal H$

- Hardness results apply to $\gamma \leq 1/\text{poly } n$
- Area law guarantees efficient desc. for $\gamma \gg 1/\log n$
- Algorithms find basis in poly-time (for constant γ)
- Practical heuristics (DMRG)
 challenged beyond constant degeneracy

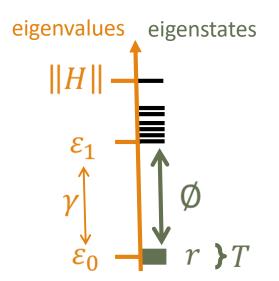


Results

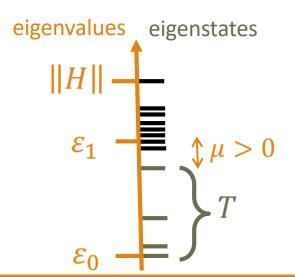
Input: 1D *n*-qubit local Hamiltonian *H*

(DG):
$$T = H_{|\mathcal{E}_0}$$
, $r = \dim(T) = \text{poly}(n)$, gap $\gamma > 0$

ightarrow basis with ightarrow Schmidt rank $r^2 e^{O\left(\gamma^{-1}\right)}$ Time $n^{O\left(\gamma^{-2}\right)}$

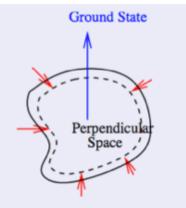


(LD):
$$T = H_{|[\varepsilon_0, \varepsilon_1]}$$
, $r = \dim(T) = \operatorname{poly}(n)$
 \rightarrow basis with Schmidt rank $r^2 n^{O(\mu^{-1})}$
Time $n^{\operatorname{polylog}(n)}$



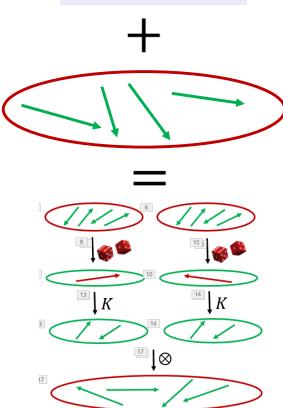
Outline

Approximate ground state projections (AGSP)

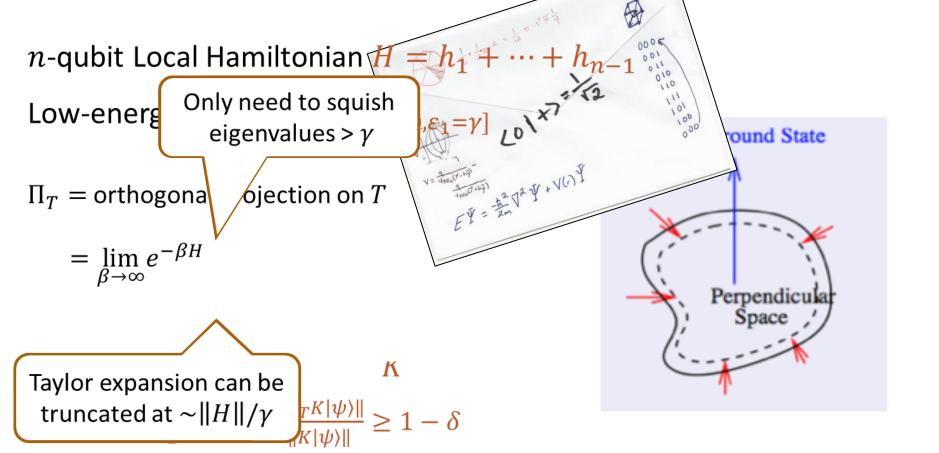


2. Viable sets

3. Algorithm



Approximate Ground State Projections [ALV'12]



Approximate Ground State Projections [ALV'12]

n-qubit Local Hamiltonian $H = h_1 + \cdots + h_{n-1}$

Low-energy space $T = H_{|[\varepsilon_0 = 0, \varepsilon_1 = \gamma]}$

$$K \approx \sum_{0 \le k \le \frac{\|H\|}{\gamma}} a_k \prod_{i_1, \dots, i_k} h_{i_1} \cdots h_{i_k}$$

- K has exponentially many terms
 - → can it be applied efficiently?

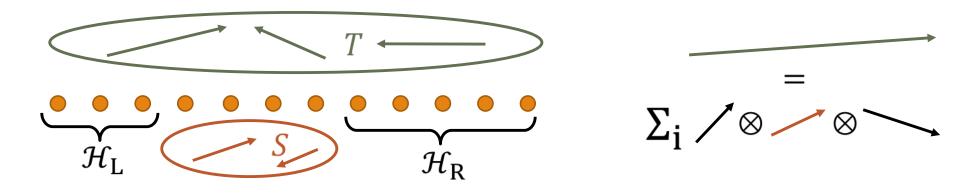
$$\|\Pi_T|\psi\rangle\| \ge \frac{1}{2}$$
 \Rightarrow $\frac{\|\Pi_T K|\psi\rangle\|}{\|K|\psi\rangle\|} \ge 1 - \delta$

Need constant approximation to start with!



Here: iterative merging of states defined on increasing subsets of qubits

Viable sets [LVV'15]



S is δ -viable for T if:

$$P_T(\mathrm{Id}_{\mathcal{H}_L} \otimes P_S \otimes \mathrm{Id}_{\mathcal{H}_R})P_T \ge (1 - \delta)P_T$$

Goal: construct poly-size viable set, on all n qubits, for $T = H_{|[\varepsilon_0, \varepsilon_1]}$

Observations: 1) viable sets on constant number of qubits are easy

The algorithm

Initialization: create viable sets on pairs of qubits

- 1) Merge: combine two neighboring sets size $s \rightarrow s^2$ error $\delta \rightarrow 2\delta$
- 2) Sample: select random subset

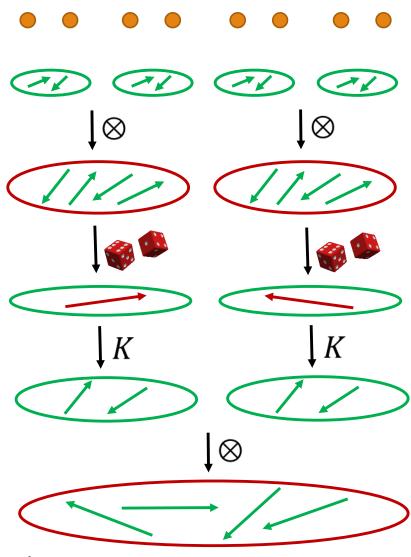
size
$$s^2 \to \frac{s}{D^2}$$
 error $2\delta \to 1 - \frac{1}{sD}$

3) Improve: apply AGSP K

size
$$\frac{s}{D^2} \to s$$
 error $1 - \frac{1}{sD} \to \delta$

Repeat for $\log n$ steps.

Return *r* lowest-energy vectors

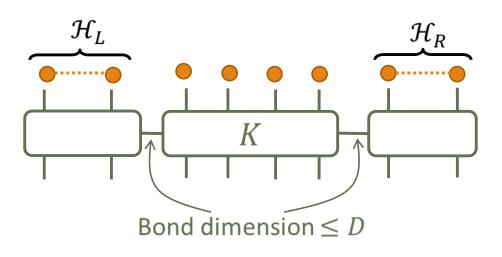


Approximation error remains constant throughout!

AGSP construction

Local operator $K \approx \Pi_T \approx e^{-\frac{C}{\gamma}H}$

- Computable, poly bond dimension
- Tight control of bond dimension D across boundary cuts
- Shrinkage Δ s.t. $D^2\Delta \ll 1$



Size: $\frac{s}{D^2} \to s$ error: $1 - \Delta \to 0.1$

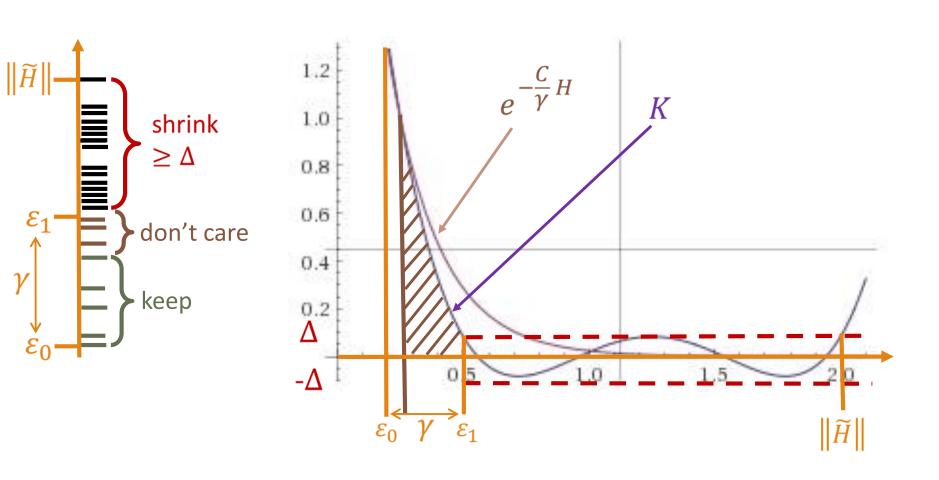
Bond dimension D across boundary cuts determined by degree

$$K = T_k(H_L + H_M + H_R)$$
, T_k : degree $k \sim \gamma^{-2}$ Chebyshev polynomial

• Norm control: $H_L, H_M, H_R \to \text{cst.}$ norm (non-local) $\widetilde{H}_L, \widetilde{H}_M, \widetilde{H}_R$ "soft" truncation gives poly-size MPO

AGSP construction

$$K = T_k (\widetilde{H}_L + \widetilde{H}_M + \widetilde{H}_R)$$
, T_k : degree $k \sim \gamma^{-2}$ Chebyshev polynomial



Summary

Area law + efficient algorithms for:

- (DG) polynomial-size ground space, constant gap $S(|\psi\rangle) \approx 4 \log r + O(\gamma^{-1})$
- (LD) polynomial density of states

$S(|\psi\rangle) \approx 4 \log r + O(\log n)$

Features:

- Iterative tree-like procedure reminiscent of RG
- Elementary structure is viable set rather than state
- Operates in delicate constant-approximation regime, controlled by AGSP

Questions:

- Efficient?? [Roberts-Motrunich-V., in progress: benchmark against DMRG]
- Poly-time algorithm for (LD)? Using MERA?
- Higher dimension!