

# Predicting User Interests from Contextual Information

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# Motivation

- Information behavior is embedded in external context
  - Context motivates the problem, influences interaction
- IR community theorized about context
  - Context sensitive search, user studies of search context
- User interest models can enhance post-query behavior & general browsing by leveraging contextual info.
  - e.g., personalization, information filtering, etc.
- Little is known about the value of different contextual sources for user interest modeling

# Overview

- A systematic, log-based study of five contextual sources for user interest modeling during Web interaction
- Assume user has browsed to *URL*
- Evaluate the predictive value of five contexts of *URL*:
  - **Interaction:** recent interactions preceding *URL*
  - **Collection:** pages that link to *URL*
  - **Task:** pages sharing search engine queries with *URL*
  - **Historic:** long term interests of current user
  - **Social:** combined long-term interests those who visit *URL*
- Domain is website recommendation not search results

# Data Sources

- Anonymized URLs visited by users of a widely-distributed browser toolbar
- 4 months of logs (Aug 08 – Nov 08 inclusive):
  - **Past:** Aug-Sep used to create user histories
  - **Present:** Oct-Nov used for current behavior and future interests
- 250K users randomly selected from a larger user pool once most active users (top 1%) were removed
  - Chosen users with at least 100 page visits in *Past*

# Trails and Terminal URLs

- From logs we extracted millions of browse trails
  - Temporally-ordered sequence of URLs comprising all pages visited by a user per Web browser instance
  - Terminate with 30-minute inactivity timeout
- A set of 5M terminal URLs ( $u_t$ ) obtained by randomly-sampling all URLs in the trails
  - Terminal URLs demarcate past and future events
- Task = Learn user interest models from contexts for  $u_t$ , use those models to predict future user interests

# Building User Interest Models

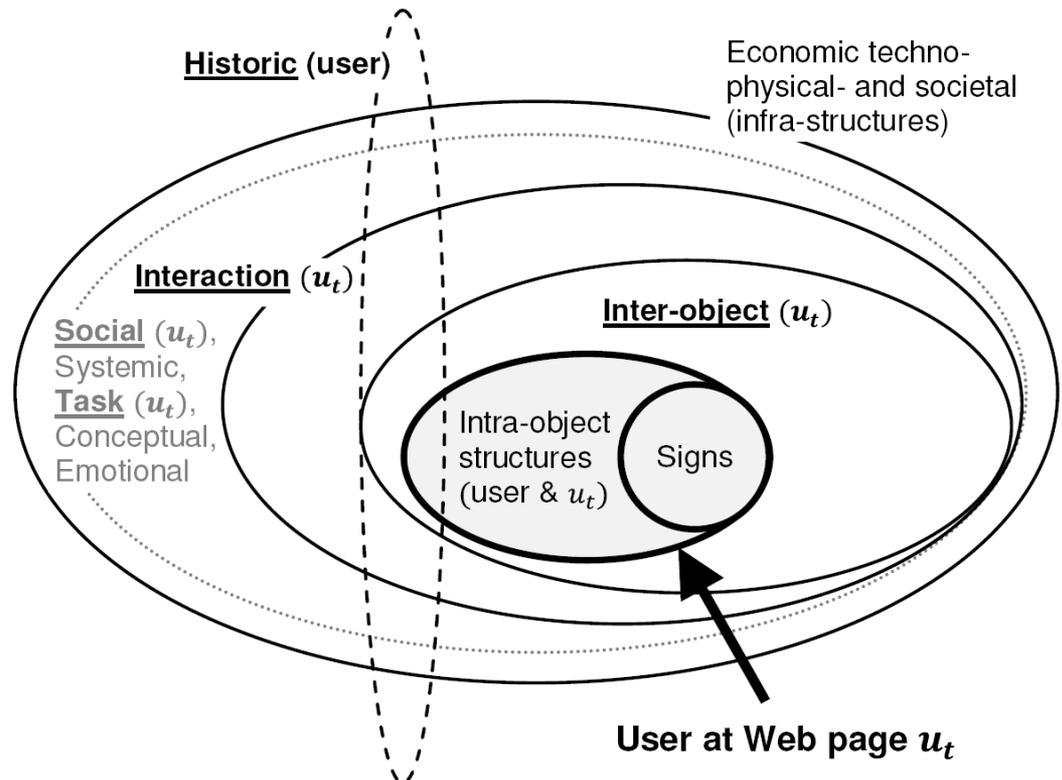
- Classified context URLs in the Open Directory Project human-edited Web directory (ODP, dmoz.org)
- Automatically assigned category labels via URL match
  - URL back-off used if no exact match obtained
- Represent interests as list of ODP category labels
  - Labels ranked in descending order by frequency
  - For example, for a British golf enthusiast, the top of their user interest profile might resemble:

<b>ODP Category Labels</b>	<b>Frequency</b>
<i>Sports/Golf/Courses/Europe/United Kingdom</i>	102
<i>Sports/Golf/Driving Ranges</i>	86
<i>Sports/Golf/Instruction/Golf Schools</i>	63

# Selecting Contexts

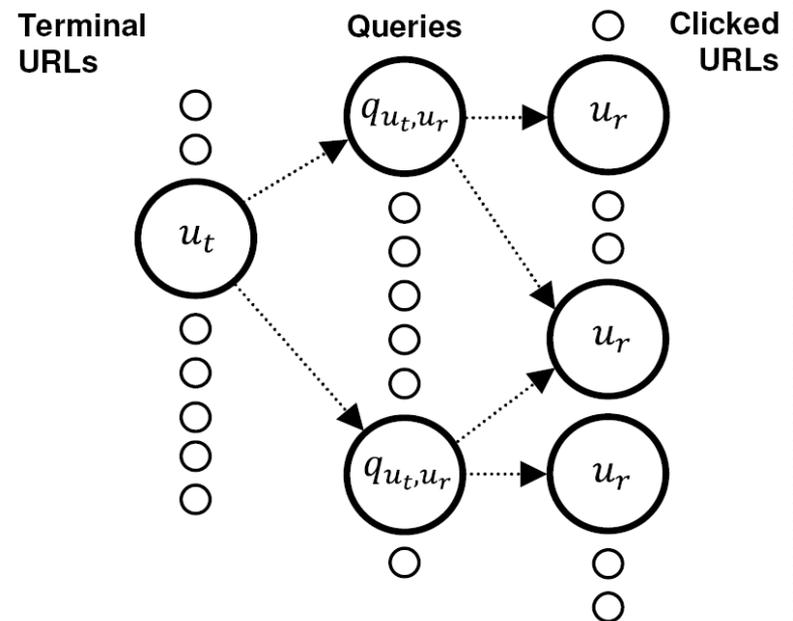
- Ingwersen and Järvelin (2005) developed nested model of context stratification representing main contextual influences on people engaged in information behavior

- **Dimensions used**
- Others challenging to model via logs
  - e.g., cognitive and affective state, infra-structures, etc.



# Defining Contexts

- **None ( $u_t$  only):** Interest model for terminal URL
- **Interaction ( $u_{t-5} \dots u_{t-1}$ ):** Interest model for five Web pages immediately preceding  $u_t$
- **Task:** Interest model for pages encountered during the same or similar tasks
  - Walk on search engine click graph from  $u_t$  to queries and then back out to pages



# Defining Contexts

- **Collection:** Interest model pages linking to  $u_t$ 
  - We obtained a set of in-links for each  $u_t$  from a search engine index, built model from pages linking to  $u_t$
- **Historic:** Interest model for each user based on their long-term Web page visit history
- **Social:** Interest model from combination of the historic contexts of users that also visit  $u_t$
- What is the effectiveness of different context sources for user interest modeling?

# Methodology

- Found instances of  $u_t$  in *Present* set (Oct-Nov 08 logs)
- Used all actions **after**  $u_t$  as source of future behavior
  - Futures specific to each user and each  $u_t$
  - Used to gauge predictive value of each context
- Created three interest models representing future interests (ranked list of ODP labels & frequencies):
  - **Short:** within one hour of  $u_t$
  - **Medium:** within one day of  $u_t$
  - **Long:** within one week of  $u_t$
- Filtered  $\{u_t\}$  to help ensure experimental integrity
  - e.g., no more than 10  $u_t$  per user

# Methodology

- Divided filtered  $\{u_t\}$  into 10 equally-sized runs
  - Each run contained at most one  $u_t$  from each user
- Experimental procedure:
  - For each  $u_t$  in each run:
    - Build ground truth for *short-*, *medium-*, and *long-*term future interest models
    - Build interest models for different contexts (and combinations)
    - Determine predictive accuracy of each model
- Used five measures to determine prediction accuracy
  - P@1, P@3, Mean Reciprocal Rank, nDCG, and F1
  - F1 tracked well with others - focus on that here

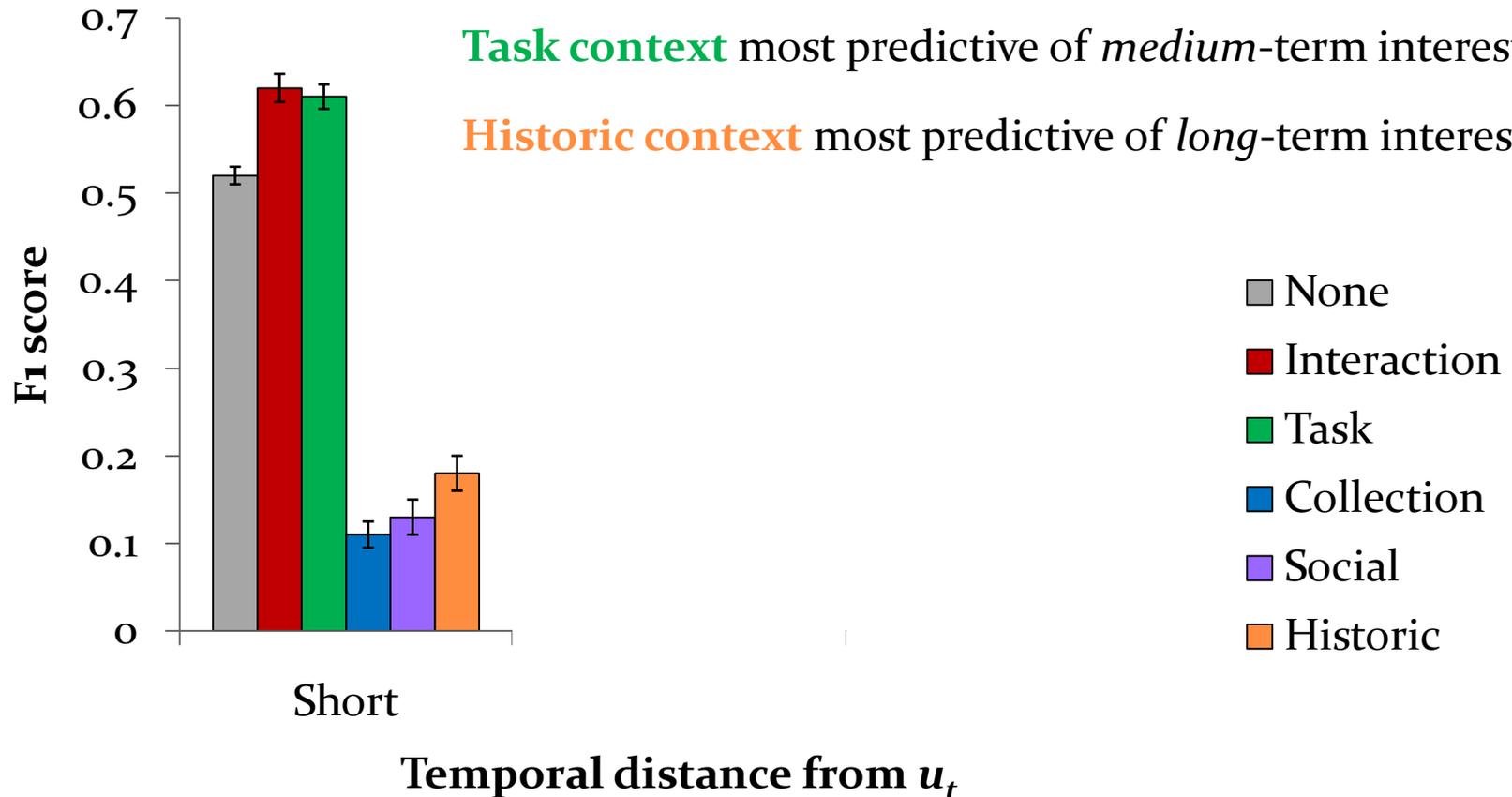
# Findings – Context comparison

- Predictive performance of contextual sources for different futures

**Interaction context** & **Task context** most predictive of *short*-term interests

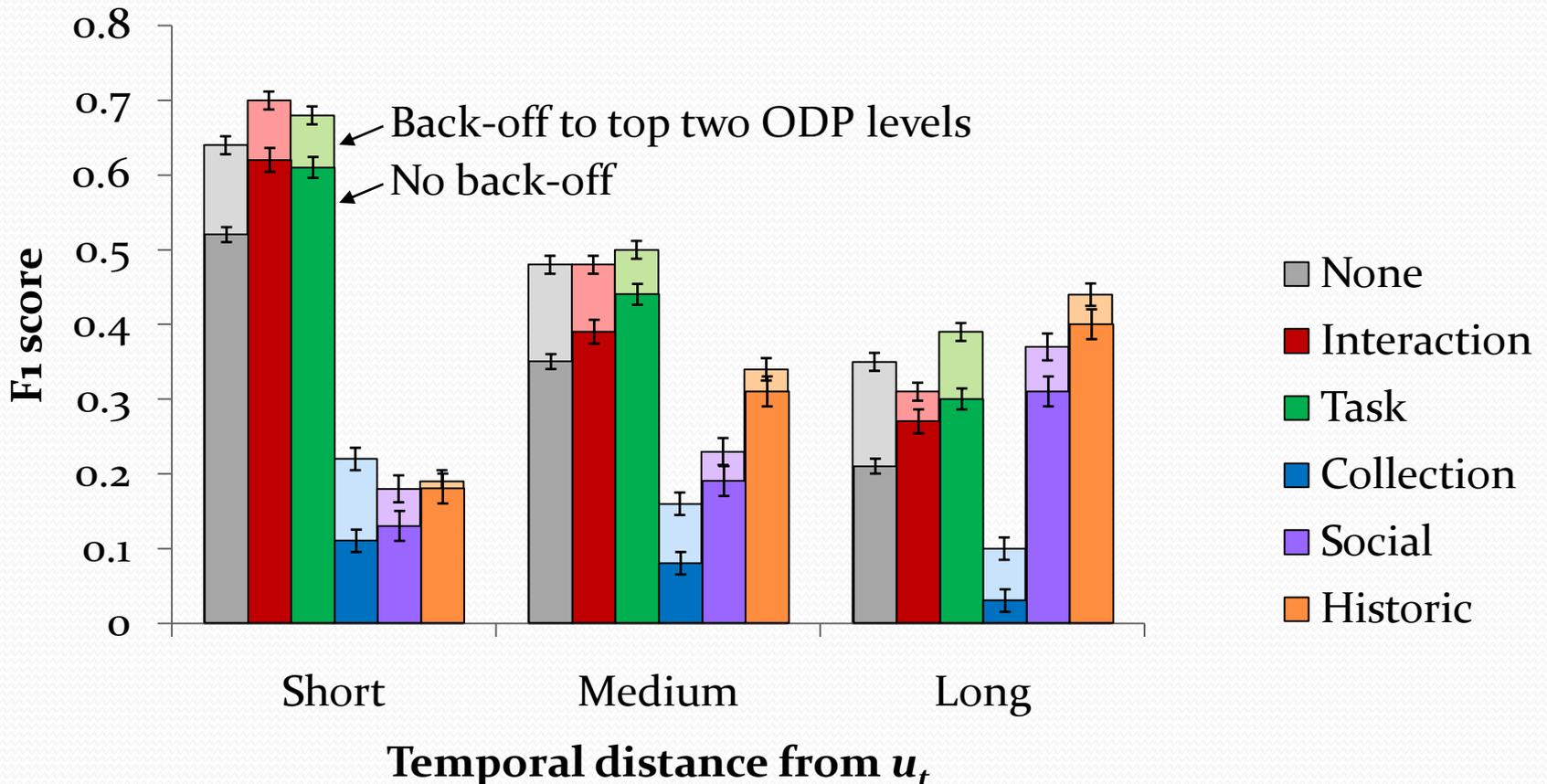
**Task context** most predictive of *medium*-term interests

**Historic context** most predictive of *long*-term interests



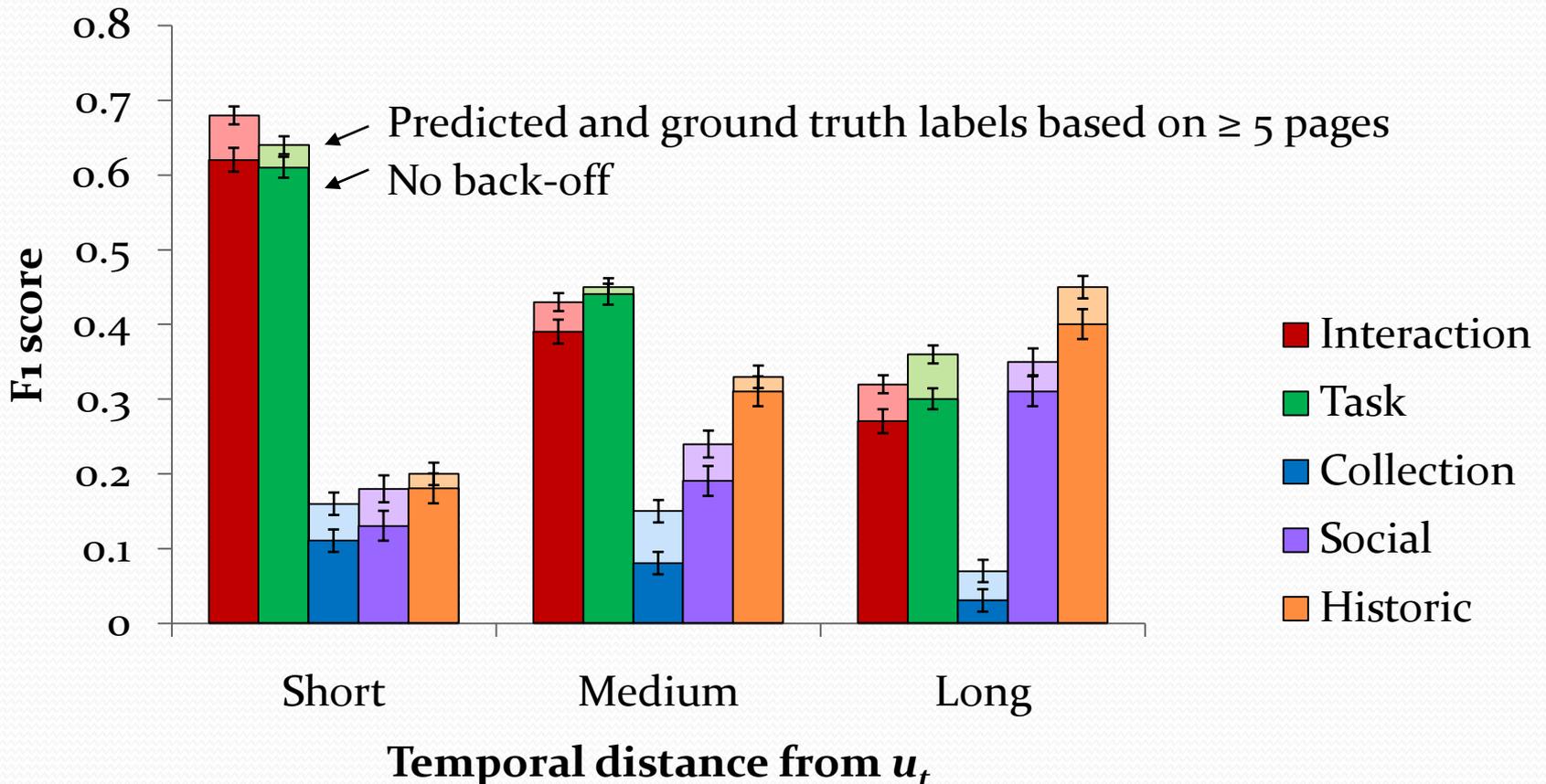
# Findings – Handling near misses

- Near miss between prediction and ground truth regarded as total miss
  - Use one/two/three-level back-off on both ground truth and prediction



# Findings – Improved confidence

- Basing predictions & ground truth on small # page visits may skew results
  - Repeat experiment & ignore labels based on < 5 page visits



# Findings – Combining contexts

Rank	Short		Medium		Long	
	Sources	F1 score	Sources	F1 score	Sources	F1 score
1	n, <b>i</b> , <b>t</b> , h, s, c	0.72 <sup>**</sup>	n, i, <b>t</b> , h, s, c	0.53 <sup>**</sup>	n, i, t, s, <b>h</b> , c	0.45 <sup>**</sup>
2	n, <b>i</b> , s, h, c	0.71 <sup>**</sup>	n, i, <b>t</b> , h, c	0.52 <sup>**</sup>	n, i, s, <b>h</b> , c	0.43 <sup>**</sup>
3	n, <b>i</b> , <b>t</b> , h, c	0.71 <sup>**</sup>	n, i, <b>t</b>	0.49 <sup>**</sup>	n, i, t, <b>h</b> , c	0.43 <sup>*</sup>
4	n, <b>i</b> , h, c	0.71 <sup>**</sup>	n, i, s, h, c	0.48 <sup>*</sup>	s, <b>h</b>	0.43 <sup>*</sup>
5	n, <b>i</b> , s, <b>t</b> , c	0.69 <sup>**</sup>	n, i, h, <b>t</b>	0.48 <sup>*</sup>	n, i, s, <b>h</b> , t	0.42 <sup>*</sup>

- Overlap beats single contextual sources
- Key contexts still important
  - Short = Interaction (**i**) and Task (**t**)
  - Medium = Task (**t**)
  - Long = Historic (**h**)
- Supports polyrepresentation theory (Ingwersen, 1994)
  - Overlap between sources boosts predictive accuracy

# Summary of Findings

- Performance of context dependent on distance between  $u_t$  and end of prediction window
  - **Short-term** interests predicted by task/interaction contexts
    - Topical interest may not be highly dynamic, even if queries and information needs are
  - **Medium-term** interests best predicted by task context
    - More likely to include task variants appearing in next day
  - **Long-term** interests predicted by historic/social contexts
    - Interest may be invariant over time, users visiting same pages may have similar interests
- Overlap effective - many contexts reinforce key interests

# Conclusions and Take-away

- Systematic study of context for user interest modeling
- Studied predictive value of five context sources
  - Value varied with duration of prediction
  - Short: interaction/task, Medium: task, Long: historic/social
- Overlap was more effective than any individual source
- Source must be tailored to modeling task
- Search/recommendation systems should not treat all contextual sources equally
  - Weights should be assigned to each source based on the nature of the prediction task