



Microsoft Research

# Faculty Summit

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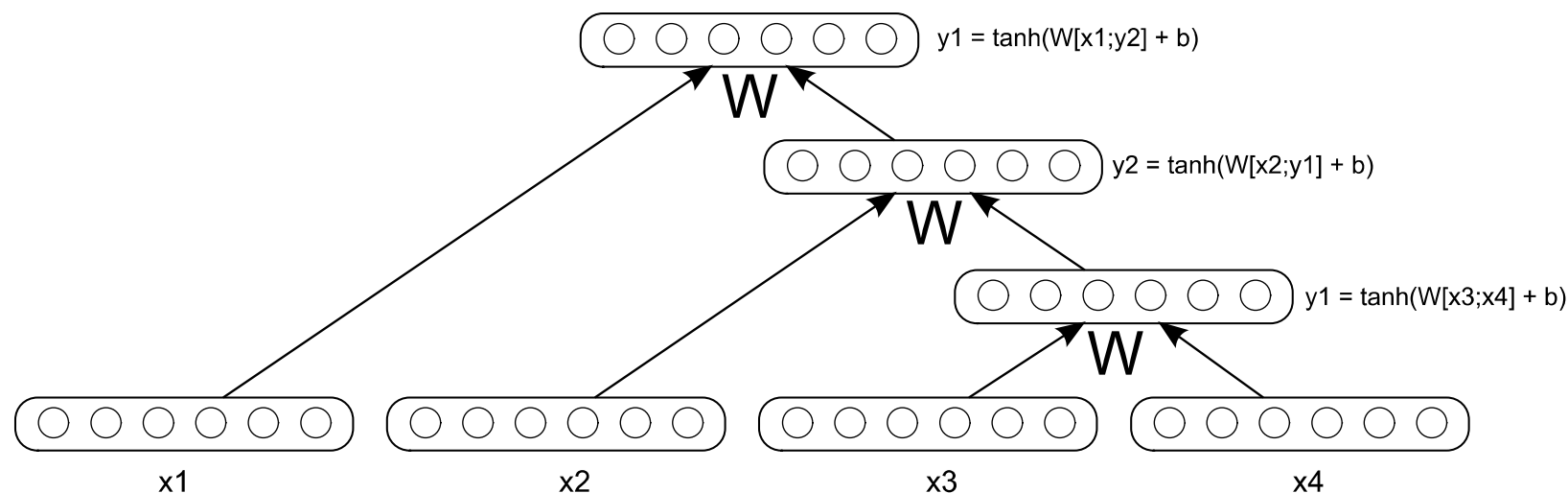
# Symbolic roles in vectorial computation

# Vectorial encoding of symbolic *structure*

— in contrast to hybrid symbolic/vectorial representations

A single vector encodes (i) all the (vectorial) labels  
**and** (ii) the (discrete) structure in which they reside

Motivation:  
vector  $\sim$  neural state



Socher, Manning & Ng 2010

# Vectorial encoding of symbolic *structure*

TYPE: Decompose structure into roles  $\{r_k\}$

Approach 1: Absolute position

[Approach 2: Contextual ( $\sim n$ -gram)]

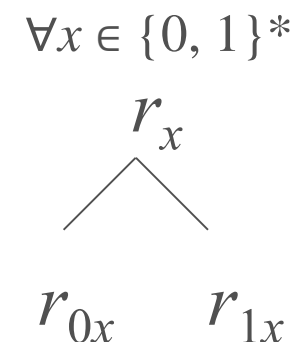
Each  $r_k$  is assigned a vector encoding  $\mathbf{r}_k \in R$  (linearly indep.)  
— designed or learned

INSTANCE: Specific fillers for roles

Let  $\mathbf{f}_k \in F$  (linearly indep.) be the label in role  $r_k$   
—  $\mathbf{f}_k$  may be a vector encoding of a symbol  $f_k \in A$   
— designed or learned

ENCODING:  $\mathbf{v} = \sum_k \mathbf{f}_k \boxtimes \mathbf{r}_k$

Can be recursive:



$$\mathbf{r}_{0x} = \mathbf{r}_0 \boxtimes \mathbf{r}_x$$
$$R = \boxtimes_d R^{(d)}$$

Size: linear in number of roles  
Tensor Product Representations  
(TPRs: 1990)

# Summary: TPRs

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ENCODING:  $\mathbf{v} = \sum_k \mathbf{f}_k \square \mathbf{r}_k$

NOTE: Turns out to have important implications for grammatical theory

# Computability theory over TPRs

What symbolic functions can be computed over TPRs using neural computation?

The functions in the following classes are computable in a linear neural network:

- $\square$  = base of in-place symbol mappings
- $C$  = closure under composition of  
[ tree-manipulating primitives  $\cup \mathcal{B}$  ]
- $P \sim$  "primitive recursive"

'Primitive recursive':

$C \subset P$

$g, h \in P \Rightarrow f \in P$  when

$$f(s) = \begin{cases} g(s) & \text{if } \text{atom}(s) \\ h(f(\text{ex}_0(s)), f(\text{ex}_1(s))) & \text{otherwise} \end{cases}$$

# Decoding TPRs

INSTANCE  $\mathbf{v}$ : Inner product

$$\mathbf{f}_k = \mathbf{v} \cdot \mathbf{r}_k^+ \quad \text{— given } \{\mathbf{r}_k\}$$

SAMPLE  $\{\mathbf{v}^{(\alpha)}\}$ : Generative model

Hypothesis:  $\{\mathbf{v}^{(\alpha)}\}$  is a collection of TPRs, each encoding an instance of a symbol structure of a single type

$$\mathbf{v}^{(\alpha)} = \sum_k \mathbf{f}_k^{(\alpha)} \square \mathbf{r}_k \quad \text{— where } \mathbf{f}_k^{(\alpha)} \text{ encodes a symbol } \mathbf{f}_k^{(\alpha)}$$

Learning algorithms: derived from generative model

TYPE: What are  $\{\mathbf{r}_k\}$  and  $\{\mathbf{f}_k\}$  ?

INSTANCE: For a given  $\alpha$ ,

which symbol  $\mathbf{f}_k^{(\alpha)} \in A$  fills each role  $r_k$ ?

**APPLICATION:** Decoding neuroimages of combinatorial stimuli (e.g., sentences, words). Instance bindings  $\{\mathbf{f}_k^{(\alpha)} / r_k\}$  of stimuli are known, so only need learn the TYPE encoding

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$R(\text{---}, Y)$   
↑  
Role

If  $X$  fills this role, vector  
encoding is:  $\mathbf{X} \square (\mathbf{R} \square \mathbf{Y})$

$\mathbf{E} \mathbf{R} \square \mathbf{X} \square \mathbf{Y}$   
(used in cognitive models)

Approach 1: [filler]  $\square$  [position]

Approach 2: [filler<sub>1</sub>]  $\square$  [filler<sub>2</sub>]



