The Static Driver Verifier Research Platform

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http://research.microsoft.com/slam/

Plan

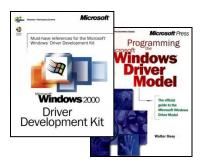
- Static Driver Verifier (SDV)
- SDV Research Platform
 - Creating SDVRP Plugins
 - Boolean Program repository
 - SLAM2 verification engine
- Conclusion

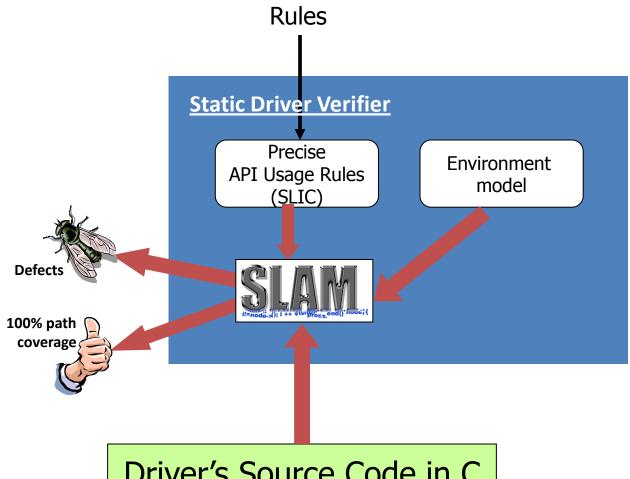
The Static Driver Verifier

Static Driver Verifier (SDV):

- Compile-time verification tool
- Ships with Windows 7 Driver Kit (WDK)
- Less than 4% false alarms on real drivers
- Supports many driver APIs (WDM, KMDF, NDIS, ...)
- Uses SLAM as the verification engine
 - ✓ Based on CEGAR loop
 - ✓ Boolean abstraction of input C programs
- API-specific components:
 - ✓ environment model
 - ✓ API rules in SLIC language

Static Driver Verifier





Driver's Source Code in C

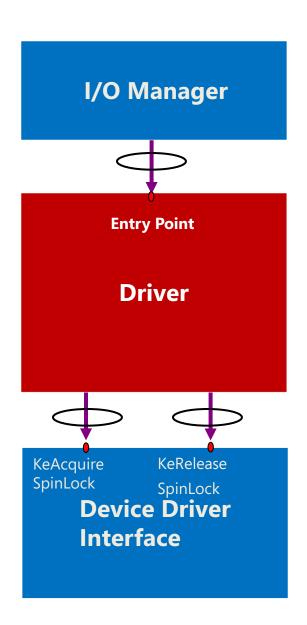
SDV Research Platform

- Academic release of SDV, based on the code that ships with Windows 7 WDK
- Write custom plugins for APIs other than device drivers and custom API rules
- Apply SDV to verify modules (clients) written in C that use the APIs
- Based on the new, robust SLAM2 engine [see upcoming FMCAD2010 paper]

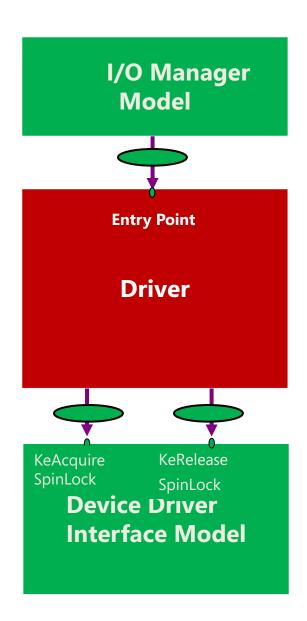
New in This Release: Boolean Program Test Suite

- About 2,800 Boolean programs (BPs) from SDV runs on Windows 7 Device Drivers
 - BP size: 1 31 Mb
- Results from running SDV Boolean program model checker Bebop on these programs
- Test scripts used to run Bebop substitute your BP model checker in place of Bebop!

Driver and Operating System: A Module and an Environment



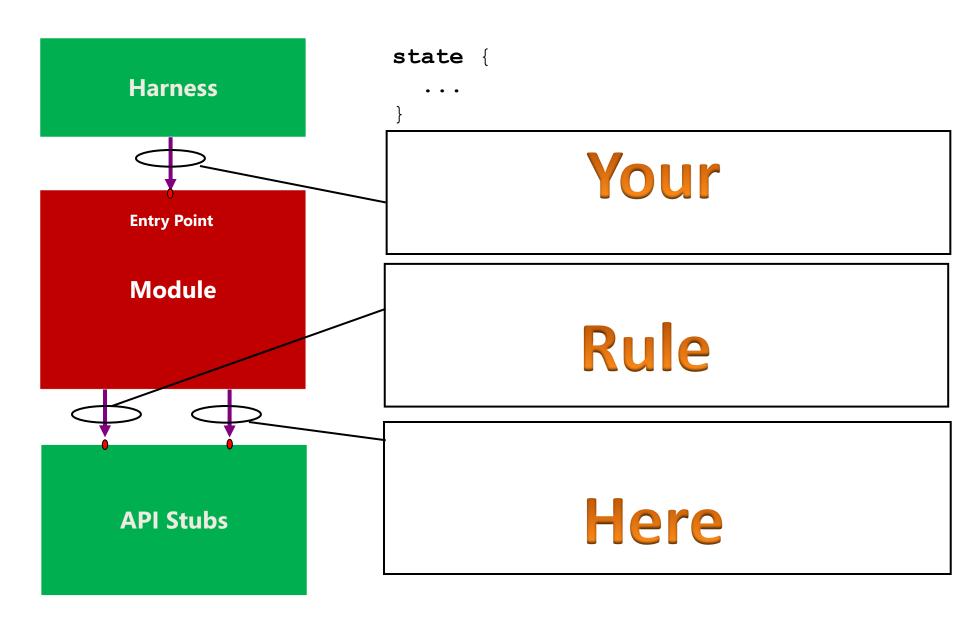
Replace **Environment** by **Environment Model**



API SLIC Rule

```
state {
     I/O Manager
                             enum {unlocked, locked} s = unlocked;
      Model
                               RunDispatchFunction.exit
                                 if (s != unlocked) abort;
      Entry Point
                               KeAcquireSpinLock.entry
      Driver
                                  if (s != unlocked) abort;
                                  else s = locked;
                              KeReleaseSpinLock.entry
         KeRelease
KeAcquire
SpinLock
         SpinLock
                                if (s != locked) abort;
  Device Driver
                                else s = unlocked;
  InterfaceModel
```

Generalized to Arbitrary Module



SDVRP Plugin: Two Parts

- Platform model (in C)
 - Harness
 - API stubs

API usage rules (in SLIC)

Plugin Examples in SDVRP

Plugins for driver platforms: WDM, KMDF,
 NDIS – can be extended

 Custom platform and plugin – a simple, but complete example

Example: Custom Platform and Plugin

- Custom Platform (what to verify)
 - Platform implementation
 - Sample driver (with a bug)

- Custom Plugin (what to write)
 - o sample platform rule
 - platform model

Platform APIs and Data Types

Data:

CUSTOM_IRP: request packet

CUSTOM_LOCK: int

CUSTOM_STATUS: return status for APIs

APIs:

CUSTOM_READ

CUSTOM_WRITE

CustomAcquireLock

CustomReleaseLock

CustomMemMove

The Rule: CustomLock.slic

```
state{ enum {unlocked, locked} s = unlocked;}
watch CustomAcquireLock.exit.$1;
CustomAcquireLock.exit[guard $1]
{ if(s==locked)
     { abort "The driver is calling $fname after already acquiring the lock.";
 } else { s=locked;}}
CustomReleaseLock.exit[guard $1]
{ if(s==unlocked)
     { abort "The driver is calling $fname without first acquiring the lock.";
  } else { s=unlocked;}}
sdv stub custom main end.entry
{ if(s==locked) { abort "The driver has returned from an entry point without releasing the lock.";}}
```

Sample Driver

```
Entry points:
```

```
CUSTOM STATUS DriverWrite(PCUSTOM IRP irp) {...}
CUSTOM STATUS DriverRead(PCUSTOM IRP irp)
 CUSTOM STATUS status;
 CustomAcquireLock(&(DriverData.Lock));
  /* Left out: read DriverData.buffer from disk. */
 status=CustomMemMove(irp->buffer, DriverData.buffer, 512);
 if (status==CUSTOM_STATUS_UNSUCCESSFUL)
   return CUSTOM_STATUS_UNSUCCESSFUL;
 CustomReleaseLock(&(DriverData.Lock));
 return CUSTOM STATUS SUCCESS;
```

Platform API model

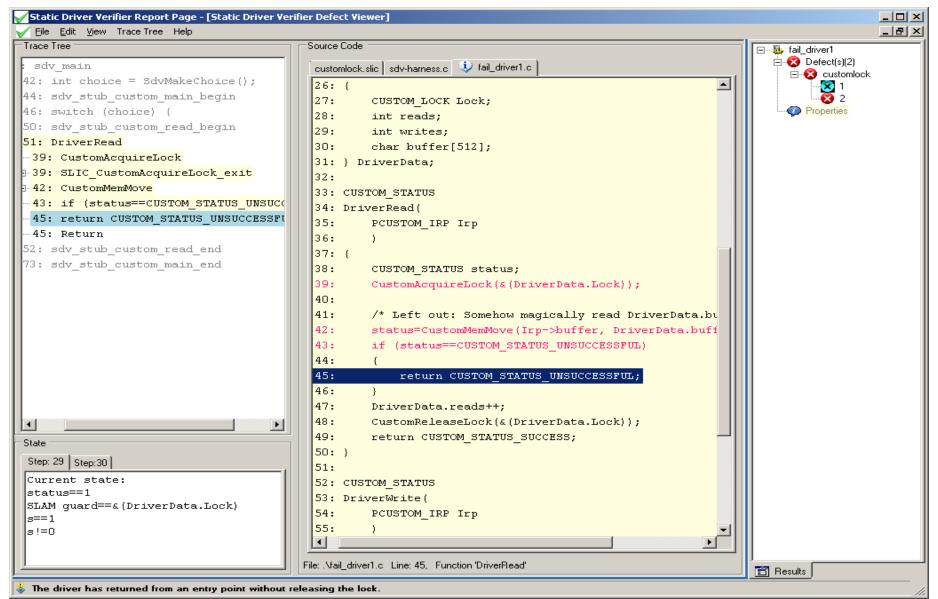
CustomMemMove stub:

```
CUSTOM_STATUS CustomMemMove(char *dst, char *src, int
    bytes)
{
    int choice = SdvMakeChoice();
    switch (choice) {
        case 0: return CUSTOM_STATUS_SUCCESS;
        default: return CUSTOM_STATUS_UNSUCCESSFUL;
    }
}
```

Platform model: test harness

```
int sdv_main() {
  CUSTOM STATUS status;
  int choice = SdvMakeChoice();
  switch (choice) {
    case 0:
      status=fun CUSTOM READ(sdv pcustom irp);
      break;
    case 1:
       status=fun CUSTOM WRITE(sdv pcustom irp);
       break;
    default:
       status=sdv DoNothing();
       break;
  }}
```

Defect in sample driver



SLAM2 Verification Engine

Improvements include

- Boolean abstraction on basic blocks
- Error Trace validation: combination of forward and backwards symbolic execution
- Optimized predicate discovery
- Uses Z3, new axiomatization of pointers

SLAM2 Verification Engine

SLAM 2.0 released with SDV 2.0, part of Windows 7 WDK

Parameter for WDM drivers	SDV 2.0 (SLAM2)	SDV 1.6 (SLAM1)
False defects	0.4% (2/512)	19.7% (31/157)
Give-up results	3.2% (187/5727)	6% (285/4692)

Download/Installation

 Download and installation instructions on http://research.microsoft.com/slam/

SDVRP requires that the (freely available)
 Windows Driver Kit Version 7.1.0 (WDK) be installed <u>first</u>

Install the SDVRP on top of WDK

Conclusion

- SDVRP toolkit for customizable verification of client code against API rules
- SDV for Windows 7 based on SLAM2
- Boolean program repository
- Licensed for research purposes

SDVRP discussion alias:

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