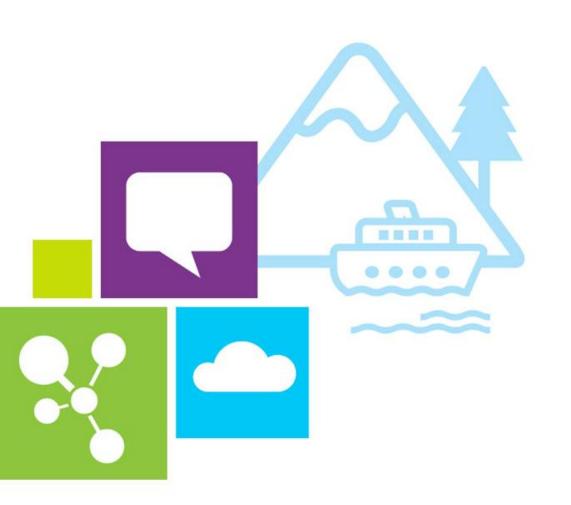
#### Microsoft<sup>\*</sup>



Research Faculty Summit 2012

ADVANCING THE STATE OF THE ART



# An "operating system" for connected devices in the home



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## Partners in crime



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# Connected devices for the home

## Inexpensive



- Use regular voltage or batteries
- · Wireless communication

Use maturing, reliable standards

· Z-Wave, ZigBee, Powerline























## Why smarthomes?

#### Convenience



"It allows me to be lazy"

#### **Peace of mind**



"I can track things when I'm not there and know that...it's...secure" **Control** 

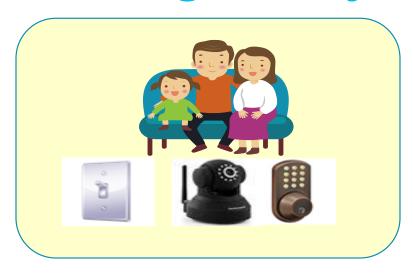


"I like just being in control"



# Why not smart homes?

## Manageability



## **Extensibility**



# Existing abstractions for home tech

#### Network of devices

#### Management is still hard

- Users must manage each device/task
- Developers must deal directly w/ h/w

## Appliance

Monolithic systems

#### Extensibility is still hard

- Closed set of tasks
- Closed set of devices









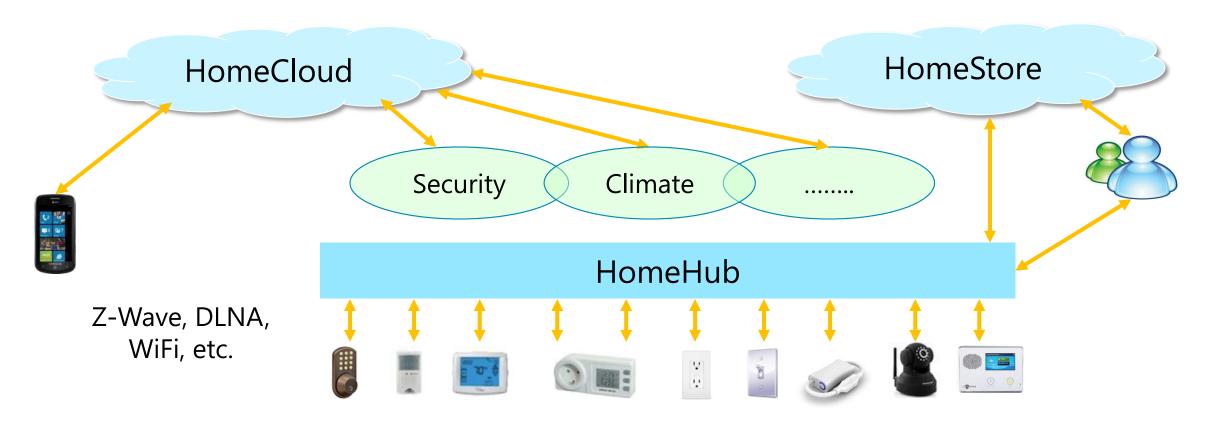
## Our abstraction

## Organize the home as a PC

- Networked devices = ~ peripherals
- Tasks over these devices = ~ apps in high-level APIs
- Adding devices = ~ adding a peripheral and driver
- Adding tasks = ~ installing an application
- Managing networked devices = ~ managing files



## HomeOS overview



HomeHub centralizes all devices for users and apps

HomeStore helps find compatible devices and apps

HomeCloud enables remote access and control



## HomeOS layering model

#### **Application**

Mgmt. and access control

**Device functionality** 

Device connectivity







Apps use high-level abstractions

- Simplifies app development
- Manifests enable compatibility checks

Primitives are specialized to home setting

Simplifies management

Device capabilities are exported as services

- Decouples apps and device protocols
- Allows for differentiation by vendors

Device discovery, pairing, and comm. for multiple protocols (e.g., DLNA, Z-Wave)



## Prototype

#### Software module based on .NET and C#

- 20K lines of code (~3K kernel)
- 18 diverse apps (~300 lines per app)

#### Support for several protocols and devices

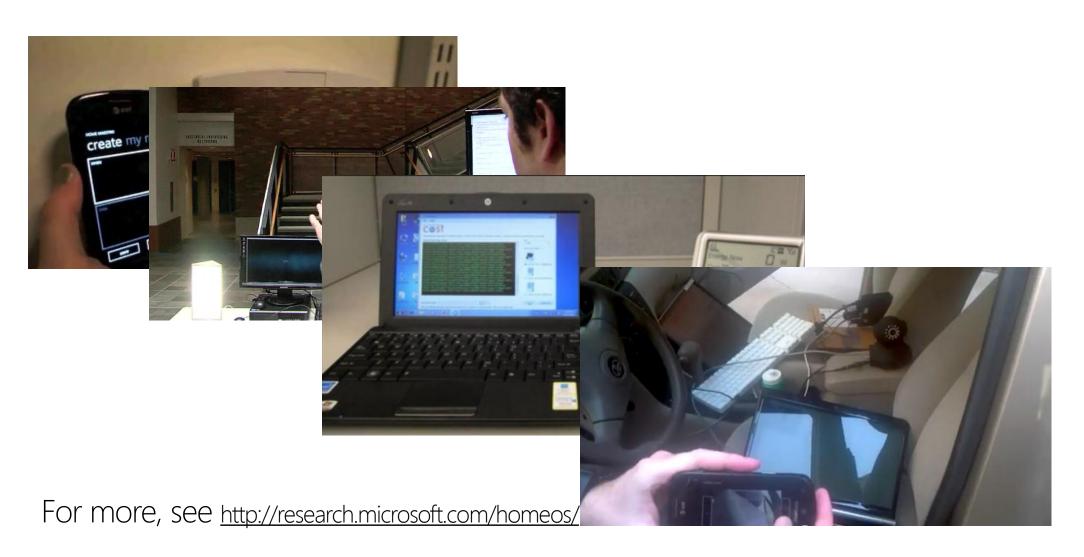
- · Z-Wave, UPnP, DLNA, custom (HTTP)
- · Dimmers, light switches, cameras, motion sensors, d/w sensors, ....

#### In-lab and field evaluation

- · Deployed in 12 homes
- 50 students across 12 institutions have developed apps and drivers

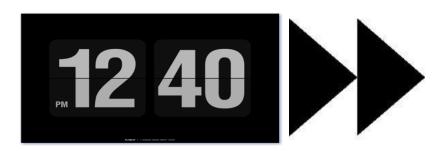


## Sample 3<sup>rd</sup> party applications





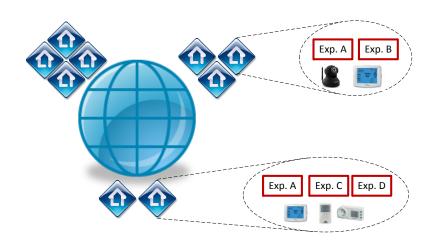
## Ongoing and future work



Predictable control



**Sensor data privacy** 



HomeLab: Shared research testbed

[HomeLab: Shared infrastructure for home technology field studies, HomeSys 2012]





Offers a PC-like abstraction for devices in the home

- Simplifies management for users
- Simplifies extension by users and developers

http://research.microsoft.com/homeos/

# Microsoft